

A COURSE ON LIBERAL ARTS*

Offered Under
Faculty of Arts

(To be coordinated and mentored by)

**FACULTY OF COMMERCE MANAGEMENT AND
LAW (FCML)**

Undergraduate Programmes
First Year, Semester – 2

A COURSE ON LIBERAL ARTS

Two Credit (02) Course(s)

A COURSE ON LIBERAL ARTS		
<i>Elective Course Options</i>		
<i>Select / Choose Any One Course</i>		
Sl. No.:	Course Name(s)	Course Code
1	Painting	900009902
2	Photography	900009903
3	Media and Graphics	900009904
4	Music	900009905
5	Contemporary Dance	900009906
6	Dramatics	900009907

900009902: PAINTING

I. Number of Credits : Two (02)

II. Teaching & Evaluation

Contact Sessions / Hours per week			Examination Marks (Maximum / Passing)		
Theory	Practical	Contact Sessions	Internal (T/P)	External (T/P)	Total
	2		40	60	100
* T-Theory/P-Practical [J: Jury; V: Viva; P: Practical, O: Other, Pl. Specify]					

III. Course Objectives

The objectives of this course are:

- To encourage/ foster creativity among the students
- To introduce students to the fundamental processes of visual perception and artistic expression
- To cultivate/ spawn awareness among students about the significance of art history, art criticism and aesthetics
- To help the students understand the meanings of concept, designs, shapes, colors, medium, and format
- To give the students the firsthand experience of design, painting, colors, light, shapes, shades and other important aspects of painting
- To develop in students an understanding of major styles and contemporary issues in painting

IV. Course Outline

Module No.	Title/Topic	Contact Sessions
1	An Introduction to Painting <ul style="list-style-type: none"> • <i>An Introduction to PAINTing</i> • <i>Principles of Composition</i> • <i>Medium AND Techniques of PAINTing</i> • <i>History of PAINTing: Folk INDIAN PAINTing / Western PAINTing</i> • <i>2D AND 3D PAINTing</i> 	2
2	Drawing from Nature and Object <ul style="list-style-type: none"> • <i>Objects of DrAWING: NATURE AND MANMADE / Artificial Objects</i> • <i>DrAWING Still / Live Objects</i> • <i>DrAWING from Memory</i> • <i>DrAWING from Life</i> 	4
3	Colour Design and Colour Value <ul style="list-style-type: none"> • Color Theory: <i>Color wheel (primARY/secondARY, complemenTARY), trANSPARENCY/OPACity, hue, vALue (intensity,</i> 	6

	<i>brightness), chromA (SATURATIOn, purity) & temperATURE (WARM/cold)</i> <ul style="list-style-type: none"> • Color Contrast & Attributes: <i>InterACTion, hARmony, psychology/mood, culture & expression</i> • Media Characteristics & Surfaces: <i>Acrylic, oil, PAPER, wood & CANVAS (primed/unprimed)</i> 	
4	Composition and Perspective <ul style="list-style-type: none"> • Composition: <i>SPACe, movement, bALANce, ASymmetry, rhythm, shAPES, proportion & lighting</i> • <i>Perspective: An APPROXIMATE reproduction</i> • Types of Perspectives: <i>LineAR Perspective, One-point Perspective, Two-point Perspective, Three-point Perspective, Four-Point Perspective</i> 	6
5	Figure Drawing and Proportion <ul style="list-style-type: none"> • <i>Proportions of the HuMAN Body</i> • <i>Three views – Anterior (front), Lateral (side) and Posterior (back)</i> • <i>FundAMENtAL Proportion – The Big Three</i> 	4
6	Sketching <ul style="list-style-type: none"> • <i>Sketching AND FreehAND</i> • <i>Sketching Techniques</i> • <i>Sketch AND DRAWING Medium</i> 	4
7	Contemporary Issues in Painting <ul style="list-style-type: none"> • <i>ContemporARy INDIAN Art</i> • <i>Pioneers of ContemporARy INDIAn Art</i> • <i>ContemporARy Issues in PAINTing</i> 	4
Total Hours		30

V. Pedagogy

Teaching will be practical based on the hands-on experiences, live and interactive sessions. It will run in the workshop mode. Four Workshops (each of a day) will be organised during the semester.

VI. Internal Evaluation

Students' performance in the course will be evaluated on a continuous basis through the following components:

Sl. No.	Component	Number	Marks per incidence	Total Marks
1	Participation	-	05	05
2	Performance/ Activities	-	15	15
3	Project	-	15	15
4	Attendance	-	05	05
Total				40

VII. External Evaluation

University Practical examination will be for 60 marks and will test the performance, activities and creative presentations of the students with reference to the course selected:

Sl. No.	Component	Number	Marks per incidence	Total Marks
1	Viva / Practical / Demonstration	-	60	60
Total				60

VIII. Learning Outcomes

At the end of the course, a student will

- have cultivated a sense of creativity.
- be appreciative of art history, art criticism and aesthetics.
- be able to recognize the elements of arts in painting.
- have better cognizance and association of meaning of colors, shapes, and composition.
- be able to acknowledge the principles of painting as in design and colors, concept, medium and formats.
- have instantaneous painting experience about designing, lights, shades and colors and such other important aspects.

900009903: PHOTOGRAPHY

I. Number of Credits : Two (02)

II. Teaching & Evaluation

Contact Sessions / Hours per week			Examination Marks (Maximum / Passing)		
Theory	Practical	Contact Sessions	Internal (T/P)	External (T/P)	Total
	2		40	60	100
*T-Theory/P-Practical[J: Jury; V: Viva; P: Practical, O: Other, Pl. Specify]					

III. Course Objectives

The objectives of this course are:

- To introduce students to the tools and techniques of photography
- To provide students a thorough understanding of the mechanism and operations of a camera and help them understand the importance of aperture, shutter speed, film speed, depth of field, movement, and light meters to create a master shot
- To enable students to come out with a final project that demonstrates a single or a unified photographic idea or technique
- To explain students varied types of photographic representation including appropriation, persona, mixed media, non-objective images and engage them into experimentation using digital media
- To make students create a portfolio demonstrating creative uses of artificial and mixed lighting situations

IV. Course Outline

Module No.	Title/Topic	Contact Sessions
1	An Introduction to Photography <ul style="list-style-type: none"> • Art, Design AND VisualIZATION • BASICS of PHOTOGRAPHY AND VARIOUS Types of PHOTOGRAPHY • BASICS of Post Production • A Brief History of PHOTOGRAPHY: EARLY Experiments AND LATER Developments 	03
2	Camera and Operating System <ul style="list-style-type: none"> • Role of CAMERA in the PHOTOGRAPHY • Types of CAMERA Pin-hole, box, folding, LARGE AND medium format CAMERAS, single lens reflex (SLR) AND twin lens reflex (TLR), miniature, subminiature AND instant CAMERA • PRINCIPAL PARTS of PHOTOGRAPHIC CAMERA Lens, Aperture, Shutters, various types AND their functions, focal plane shutter AND in-between the lens shutter, shutter synchronization, self-timer • Types of Lenses Single (meniscus), ACHROMATIC, symmetrical AND 	05

	<p><i>unsymmetrical lenses, telephoto, zoom, MACRO, supplementARY AND fish-eye lenses</i></p> <ul style="list-style-type: none"> • <i>Different Models of CAMERA, their FEATUres AND OperATIng Systems</i> • <i>CAMERA AND Size of the IMAGE, Speed AND Power of Lens</i> 	
3	<p>Light and Shade</p> <ul style="list-style-type: none"> • <i>Reflection AND refrACTion of light</i> • <i>Dispersion of light through A GLASS prism, lenses</i> • <i>Colour Filters: Different kinds, Red, yellow, green, neutrAl density, hAlF filters, filter fACTor, colour correction filter</i> • <i>PhotogrAPHic Light Sources: NATURAL source, the Sun, nATURE AND intensity of the sunlight AT different times of the DAY, different weATHER conditions</i> • <i>ArtificIAl light sources: NATURE, intensity of different types of light sources used in photogrAPHy nAMEly; (i) Photo flood LAMP, (ii) Spot light, (iii) HALOGEN LAMP, BARN doors AND snoot, lighting sTANDs</i> • <i>FLASH unit: Bulb FLASH AND Electronic fLASH, MAIn components, electronic fLASH units, studio fLASH, sLAVe unit, multiple fLASH, computer fLASH, x-CONtACT, exposure TABLE</i> 	10
4	<p>Composition</p> <ul style="list-style-type: none"> • <i>Different kinds of imAGE formATIons</i> • <i>PrinciPAL focus AND fOCAL length of the lens</i> • <i>Depth of field, ANgle of view AND perspective</i> • <i>Perspective AND composition</i> • <i>Rules of composition</i> 	09
5	<p>Contemporary Issues in Photography</p> <ul style="list-style-type: none"> • <i>Present DAY PhotogrAPHy</i> • <i>ContemporARy PhotogrAPHers AND their Contributions</i> • <i>MAJOR Issues in ContemporARy PhotogrAPHy</i> 	03
Total Hours		40

V. Pedagogy

Teaching will be practical based on the hands on experiences, live and interactive sessions. It will run in the workshop mode. Four Workshops (each of a day) will be organised during the semester

VI. Evaluation

The students will be evaluated continuously in the form of their consistent performance throughout the semester. There is no theoretical evaluation. There is just practical evaluation. The evaluation (practical) is schemed as 40 marks for internal evaluation and 60 marks for external evaluation.

VII. Internal Evaluation

Students' performance in the course will be evaluated on a continuous basis through the following components:

Sl. No.	Component	Number	Marks per incidence	Total Marks
1	Participation	-	05	05
2	Performance/ Activities	-	15	15
3	Project	-	15	15
4	Attendance	-	05	05
Total				40

VIII. External Evaluation

University Practical examination will be for 60 marks and will test the performance, activities and creative presentations of the students with reference to the course selected:

Sl. No.	Component	Number	Marks per incidence	Total Marks
1	Viva / Practical / Demonstration	-	60	60
Total				60

IX. Learning Outcomes

At the end of the course, students will be able to

- Understand, appreciate and demonstrate innovative approach, beauty and acute acumen in the area of photography
- Develop photography skills and become familiar with the functions and importance of the visual elements of nature and artificial objects
- Become independent thinkers who will contribute inventively and critically to culture through the making of art photography
- Have thorough understanding and acute sense of light and shade, composition, and presentation of a piece of an art
- Experiment and Represent the cultivated sense and skills in Photography to the mass
- Prepare an impressive portfolio encompassing holistic approach to art and other the areas of study

900009904: MEDIA AND GRAPHICS

I. Number of Credits : Two (02)

II. Teaching & Evaluation

Contact Sessions / Hours per week			Examination Marks (Maximum / Passing)		
Theory	Practical	Contact Sessions	Internal (T/P)	External (T/P)	Total
	2		40	60	100
*T-Theory/P-Practical [J: Jury; V: Viva; P: Practical, O: Other, Pl. Specify]					

III. Course Objectives

The objectives of this course are:

- To encourage/ foster creativity among the students
- To introduce students to the fundamentals of graphic designs
- To cultivate / spawn awareness among students about the significance of art and designs, art criticism and aesthetics
- To help the students understand the meanings of concept, designs, shapes, colors, print and medium
- To give the students first-hand experience of working on Graphic Software
- To develop in students an understanding of major issues, techniques and aspects of designs and print

IV. Course Outline

Module No.	Title/Topic	Contact Sessions
1	An Introduction to Media and Graphic Design <ul style="list-style-type: none"> • <i>CreATIng Art, Art in Context AND Art AS Inquiry</i> • <i>History of GRAPHic Design</i> • <i>ConstructionAL, RepresentATIOnAL, AND SimplificATIOn DRAWING</i> 	03
2	Layout and Design <ul style="list-style-type: none"> • <i>LAYOut, Design AND Aesthetics</i> • <i>Elements of Design</i> • <i>Principles of Design:</i> <i>HARMony, BALANce, Rhythm, Perspective, EmphASis, OrienTATIOn, Repetition AND Proportion</i> • <i>ImpACT/function of Design</i> • <i>Indigenous design pRACTices</i> • <i>Role of design in the chANGing SOCIAL scenARio</i> 	07

3	Form and Space <ul style="list-style-type: none"> • <i>Types of Forms: MAN-mADe, NATURE</i> • <i>Types of SPACe: NeGATive And Positive</i> • <i>Composition of Form AND SPACe to creATE LAYOUt</i> • <i>Exploring CreATivity</i> 	06
4	Computer Graphics <ul style="list-style-type: none"> • <i>An Introduction to GrAPhic SOFTWAre</i> • <i>FLAsh, CoreldrAW, IllustrATOR AND Photoshop</i> • <i>Pre-press Process</i> 	04
5	Fonts <ul style="list-style-type: none"> • <i>Construction of Type</i> • <i>AnATOMy of Type</i> • <i>VisuAL LANGUAGE</i> • <i>CreATIng Logo AND Symbol</i> 	04
6	Basic Print Media <ul style="list-style-type: none"> • <i>An Introduction to Press AND its Development PHASES</i> • <i>Types of Press</i> • <i>Types of Printing Technologies</i> • <i>Post-press Processes</i> 	03
7	Contemporary Issues in Graphic Design <ul style="list-style-type: none"> • <i>Present DAY GrAPhic Designs</i> • <i>ContemporARy Designers AND their Contribution</i> • <i>MAJOR ContemporARy Issues in GrAPhic Design</i> 	03
Total Hours		30

V. Pedagogy

Teaching will be practical based on the hands-on experiences, live and interactive sessions. It will run in the workshop mode. Four Workshops (each of a day) will be organized during the semester.

VI. Evaluation

The students will be evaluated continuously in the form of their consistent performance throughout the semester. There is no theoretical evaluation. There is just practical evaluation. The evaluation (practical) is schemed as 40 marks for internal evaluation and 60 marks for external evaluation.

VII. Internal Evaluation

Students' performance in the course will be evaluated on a continuous basis through the following components:

Sl. No.	Component	Number	Marks per incidence	Total Marks
1	Participation	-	05	05
2	Performance/ Activities	-	15	15
3	Project	-	15	15
4	Attendance	-	05	05
			Total	40

VIII. External Evaluation
Practical Examination

University Practical examination will be for 60 marks and will test the performance, activities and creative presentations of the students with reference to the course selected.

Sr. No	Component	Number	Marks per incidence	Total Marks
1	Viva / Practical/ Demonstration	-	60	60
			Total	60

IX. Learning Outcomes

At the end of the course, the students/participants should have developed:

- Cultivated a sense of creativity.
- Appreciation of art and designs, art criticism and aesthetics.
- How to recognize the elements of arts in graphic design.
- Better cognizance and association with the meaning of designs, shapes, colors, print and medium.
- Able to design graphics using computer softwares like Photoshop, CorelDraw, and Illustrator.

900009905: MUSIC

I. Number of Credits : Two (02)

II. Teaching & Evaluation

Contact Sessions / Hours per week			Examination Marks (Maximum / Passing)		
Theory	Practical	Contact Sessions	Internal (T/P)	External (T/P)	Total
	2		40	60	100
*T-Theory/P-Practical[J:Jury;V:Viva;P:Practical,O:Other,Pl.Specify]					

III. Course Objectives

The objectives of this course are:

- To introduce students to the fundamentals of music (Percussion and Non-Percussions)
- To learn to appreciate importance of voice culture, instruments, aesthetics and newer / contemporary trends in music
- To help the students understand the functioning of different instruments
- To give the students first-hand experience on selective instruments

IV. Course Outline

Module No.	Title/Topic	Contact Sessions
1	An Introduction to Music <ul style="list-style-type: none"> • <i>Voice/Music Culture</i> <ul style="list-style-type: none"> ○ <i>Aim, Methods, History, AnATOMy AND Physiology</i> ○ <i>BreATHing, ResonANCE – Vowel Production</i> 	03
2	Types of Instruments <ul style="list-style-type: none"> • <i>Percussions And Non-Percussions</i> • <i>Musical Instruments And CLASSifications</i> • <i>Purpose, Scope And Role of PARTICULAR Instruments</i> • <i>Structure / Design of Instruments</i> • <i>Techniques of PLAYING</i> 	03
3	Percussions: Instruments <ul style="list-style-type: none"> • <i>Types of Instruments</i> • <i>Structure And Techniques of TABLA</i> • <i>Purpose And Role of TABLA</i> • <i>ImportANCE of BreATHing, Position of Body/HAND Fingers, Sitting Posture (Common misTAKes) etc.</i> • <i>Techniques of PLAYING</i> • <i>Composition of Form</i> • <i>Effects of VARIABLES like emotions, FATIGue on Music</i> • <i>Exploring CreATivity</i> 	09

4	Non-Percussions <ul style="list-style-type: none"> • <i>Types of Instruments</i> – Sitar, Violin, Guitar, Harmonium • <i>Structure AND Techniques</i> • <i>Purposes AND Roles</i> • <i>Musical Accompaniments</i> • <i>Orchestration – Effect of Background</i> • <i>Synthetic Music (Electronics AND Computerised)</i> • <i>Importance of Breathing, Position of Body/HAND Fingers, Sitting Posture (Faults-Common mistakes) etc.</i> • <i>Techniques of PLAYING</i> • <i>Appreciation of Instrumental Composition</i> • <i>Exploring Creativity</i> 	09
5	Aesthetics of Music <ul style="list-style-type: none"> • <i>The Beauty of Music</i> • <i>Knowledge of Nine Elements - NAVARASA</i> 	03
6	Contemporary Issues in Music Field <ul style="list-style-type: none"> • <i>Present Day Requirement in Music</i> • <i>Contemporary Musicians AND their Contribution</i> • <i>MAJOR Contemporary Issues in Music</i> 	03
Total Hours		30

X. Pedagogy

Teaching will be practical based on the hands-on experiences, live and interactive sessions. It will run in the workshop mode. Four Workshops (each of a day) will be organized during the semester.

XI. Evaluation

The students will be evaluated continuously in the form of their consistent performance throughout the semester. There is no theoretical evaluation. There is just practical evaluation. The evaluation (practical) is schemed as 40 marks for internal evaluation and 60 marks for external evaluation.

XII. Internal Evaluation

Students' performance in the course will be evaluated on a continuous basis through the following components:

Sl. No.	Component	Number	Marks per incidence	Total Marks
1	Participation	-	05	05
2	Performance/ Activities	-	15	15
3	Project	-	15	15
4	Attendance	-	05	05
			Total	40

XIII. External Evaluation
Practical Examination

University Practical examination will be for 60 marks and will test the performance, activities and creative presentations of the students with reference to the course selected.

Sr. No	Component	Number	Marks per incidence	Total Marks
1	Viva / Practical/Demonstration	-	60	60
			Total	60

XIV. Learning Outcomes

At the end of the course, the students/participants should have developed:

- Cultivated a sense of creativity.
- Appreciation of music.
- Understanding for Percussions and Non-percussions Instruments and Music

900009906: CONTEMPORARY DANCE

I. Number of Credits : Two (02)

II. Teaching & Evaluation

Contact Sessions / Hours per week			Examination Marks (Maximum / Passing)		
Theory	Practical	Contact Sessions	Internal (T/P)	External (T/P)	Total
	2		40	60	100
*T-Theory/P-Practical [J: Jury; V: Viva; P: Practical, O: Other, Pl. Specify]					

III. Course Objectives

The objectives of this course are:

- To introduce students to the concept of performing arts
- To develop in students the ability to express through the form of dance
- To foster creativity and innovativeness in students
- To enhance the aesthetic sensitivity among the students
- To inculcate in students contemporary dance techniques, philosophies, approaches, improvisation, and performance disciplines
- To help students improve concentration, mental alertness, quick reflex action, physical agility and stress relief capacities
- To provide the students with complete awareness of one's own body
- To guide the students express themselves a natural way human feelings and expressions by creating harmony

IV. Course Outline

Module No.	Title/Topic	Contact Sessions
1	Introduction to dance <ul style="list-style-type: none"> • DANCE AS A Performing Art • DANCE AS A Medium of Expression • History AND Development of DANCE 	4
2	Types of Dance <ul style="list-style-type: none"> • Western dANCE AND CLASSICAL dANCE • SALSA, rumba, hip hop, TAP dANCE, belly dANCE, etc. • INDIAN CLASSICAL DANCE forms: Odissi, BHARATANATYAMA, KATHAK, KATHAKALI, Kuchipudi etc. • Other REGIONAL dANCE forms in India 	6
3	Basic Elements of Dance <ul style="list-style-type: none"> • Movements of different PARTS of A body for Expression • Concepts of: Nritya, LAYA AND TAAL 	4

Module No.	Title/Topic	Contact Sessions
4	Technical Skills in Professional Contemporary Dance <ul style="list-style-type: none"> • <i>DANCE technique: ALIGNment, bALANCE, co-ordinATIOn, flexibility ANDcontrol</i> • <i>Expressive /presenTATION skills: DynAMic energy, physical enGAGEMENTwith the givenMATerIALAND STAGE, etc.</i> • <i>SkillsANDprocesses of reheARSALAnd production:</i> • <i>physical energy, sTAMINA AND ATHleticism</i> • <i>MusICALITY: CLARity of timing AND phrASing</i> 	6
5	Contemporary Trends in Dance : <ul style="list-style-type: none"> • <i>PrevalEnt trendsAND techniques in contemporARy dANce</i> • <i>Future trends in contemporARy dANce form</i> • <i>On STAGE PerformANce</i> 	10
	Total	30

V. Pedagogy

Teaching will be practical based on the hands on experiences, live and interactive sessions. It will run in the workshop mode. Four Workshops (each of a day) will be organized during the semester.

VI. Evaluation

The students will be evaluated continuously in the form of their consistent performance throughout the semester. There is no theoretical evaluation. There is just practical evaluation. The evaluation (practical) is schemed as 40 marks for internal evaluation and 60 marks for external evaluation.

VII. Internal Evaluation

Students' performance in the course will be evaluated on a continuous basis through the following components:

Sl. No.	Component	Number	Marks per incidence	Total Marks
1	Participation	-	05	05
2	Performance/ Activities	-	15	15
3	Project	-	15	15
4	Attendance	-	05	05
			Total	40

VIII. External Evaluation

Practical Examination

University Practical examination will be for 60 marks and will test the performance, activities and creative presentations of the students with reference to the course selected.

Sr. No	Component	Number	Marks per incidence	Total Marks
1	Viva /Practical /Demonstration	-	60	60
			Total	60

IX. Learning Outcomes

At the end of the course, the students/participants should have developed:

- Ability to express through the form of dance.
- Enhanced aesthetic sensitivity.
- Concentration, mental alertness, quick reflex action, and physical agility.
- Express a natural way human feelings and expressions by creating harmony.
- Deliver contemporary dance performance.

900009907: DRAMATICS

I. Number of Credits : Two (02)

II. Teaching & Evaluation

Contact Sessions / Hours per week			Examination Marks (Maximum / Passing)		
Theory	Practical	Contact Sessions	Internal (T/P)	External (T/P)	Total
	2		40	60	100
* T-Theory/P-Practical [J: Jury; V: Viva; P: Practical, O: Other, Pl. Specify]					

III. Course Objectives

The objectives of this course are:

- To acquaint students with the concept of performing arts
- To teach professional acting skills to the students
- To offer training in the key areas of performance
- To acquaint students with the history, theory, and aesthetic value of theatre
- To provide students extensive training in acting skills (monologues, dialogues, and group scenes from a variety of sources), dance, voice, theatre production, and rehearsal techniques, which culminates in a performance before a live audience

IV. Course Outline

Module No.	Title/Topic	Contact Sessions
1	Introduction to Drama <ul style="list-style-type: none"> • <i>Introduction to performing ARTS</i> • <i>DRAMA-AnART, ASOCIALIZingACTivity, &AWAYofleArning</i> • <i>Form ofDRAMA</i> • <i>Elements ofDrAMA</i> • <i>Types ofDrAMA</i> 	06
2	History of Drama and Contemporary Theatre <ul style="list-style-type: none"> • <i>ImpoRTANT world drAMATists & drAMA—from Greek to modern</i> • <i>Evolution of contemporARy theATRe in the context of developments in IndIAn theATRe</i> • <i>MAJOR Movements in DRAMA</i> 	06
3	Theatre Design and Techniques <ul style="list-style-type: none"> • <i>TheATRe Architecture</i> • <i>STAGeCRAFT: Set, light, costume, MAKEup, sound, props</i> • <i>TheATRe techniques: from selection of script to final performANce</i> 	06

Module No.	Title/Topic	Contact Sessions
4	Technicalities of Stage Performance <ul style="list-style-type: none"> • Selection of plot AND chARACTER • ImproVISATIOn • Movement • Voice, Speech, IMAGInATIOn • CHARACTER Development • Scene EnACTment 	08
5	Contemporary Trends in Drama <ul style="list-style-type: none"> • New TendencIes in theATRe • DRAMA AND Society • Using drAMA for SOCIAL CHANge AND EduCATIOn 	04
	Total	30

V. Pedagogy

Teaching will be practical based on the hands-on experiences, live and interactive sessions. It will run in the workshop mode. Four Workshops (each of a day) will be organized during the semester.

VI. Evaluation

The students will be evaluated continuously in the form of their consistent performance throughout the semester. There is no theoretical evaluation. There is just practical evaluation. The evaluation (practical) is schemed as 40 marks for internal evaluation and 60 marks for external evaluation..

VII. Internal Evaluation

Students' performance in the course will be evaluated on a continuous basis through the following components:

Sl. No.	Component	Number	Marks per incidence	Total Marks
1	Participation	-	05	05
2	Performance/ Activities	-	15	15
3	Project	-	15	15
4	Attendance	-	05	05
			Total	40

VIII. External Evaluation Practical Examination

University Practical examination will be for 60 marks and will test the performance, activities and creative presentations of the students with reference to the course selected.

Sr. No	Component	Number	Marks per incidence	Total Marks
1	Viva / Practical/ Demonstration	-	60	60
			Total	60

IX. Learning Outcomes

At the end of the course, the students/participants should have developed:

- The concept of performing art and its nuances.
- Display a working knowledge of historic of drama, its development and current trends in dramatics.
- Demonstrate skills in the technical/design preparation and execution of a theatre performance.
- Demonstrate the ability to work collaboratively.
- Develop essential transferable skills in various relevant areas of the theatre.